

USER EXPERIENCE DESIGNER

SUMMARY

We are looking for a UX Designer who possesses a passion for pushing mobile technologies to the limits and will work with our team of talented engineers to design and build the next generation of our mobile applications. All applicants must include samples of Web and mobile work including wireframes, interface designs, sitemaps and prototyping.

RESPONSIBILITIES

- Brainstorming creative concepts for Web and mobile with project teams.
- Create high-end visual interfaces for mobile and web experiences and applications while adhering to best practice and trending visual standards
- Gain knowledge of the business requirements of our clients and translate them into user experiences
- Communicate and document design specifications and concepts
- Create wireframes, visual concepts and interactive prototypes to describe the user experience and interaction models
- Work closely with cross-functional teams and collaborate with product managers, developers, and designers to define and achieve product objectives.
- Develop and provide thought leadership in the architecture and user experience for features and products across multiple devices.
- Consider and leverage all available insights including market analysis, customer feedback, site metrics, and usability findings in all design activities.

REQUIREMENTS

- BA/BS in design-related discipline preferred
- 2+ years of experience working as a User Experience Designer, Interaction Designer, Information Architect (or closely related field) in the design of websites, web applications, desktop, and/or mobile applications.

- Proficiency with design and software prototyping tools like OmniGraffle, Balsamiq, Visio, or similar wireframing tools and Adobe Creative Suite products. Working knowledge of HTML, xHTML, CSS and web standards
- Experience designing for multiple device platforms
- An understanding of UI and pattern libraries